

Passing the Baton



NEGOTIATING

Passing the Baton



Another Generation Expires



Recently I've noticed a trend that Xbox, PS2 and GameCube games locally have started to default to "generic" pricing – a flat price for every used game out for sale. While online "e-tailers" seem to still command varied market prices for these games on-demand, as they've become cheaper locally I find more and more frequently that my hunting in the wild has turned towards this last generation of games. Not only are they plentiful because of their relatively recent release dates, but also because customers tend to trade in their old systems because they simply don't play them when their powerful new generation systems have captured their attention. Local shops which aren't equipped to price games according to guides (or which simply don't care!) will frequently put these unloved games out at \$2.99 or \$4.99 per game, almost regardless of title. There is money to be made in this sort of climate, and here are a few tips to keep you making money while hunting for your real wish-list.

Rules of thumb might be what the average game-hunter is looking for...so here's one. In general,

GameCube games are worth more than their peer-generation counterparts. This is partially because the Wii is 100% compatible with GameCube software (Xbox 360 only runs certain Xbox games, and the PS3 has gradually eliminated their PS2 compatibility over time), but also because Nintendo was far more discriminating with its licensing policy – less trash, more treasure. Compared with the well over 1,800 titles in the PS2 library (and still growing – look for *Despicable Me* on shelves everywhere this month!), your odds are simply better with the GC. My first destination at all of my local shops is of course the GameCube bin, but once you learn the "hot" titles you'll find there is quite a bit of overlap with the other systems. Fact of the matter, if you're going to dabble in last-gen software at all, you might as well open yourself up to the entire library. Just my opinion! But you can usually bank on the good ol' GC.

Before I get into some specifics about the libraries, here's your resource: GameDude.com. They have a printable buylist with serviceable prices for each system that you can use to shop in the wild.

I keep a hard copy on-hand for all current-gen systems. I'll study it for a few minutes on break, and I keep it in my car when it's time to do the rounds. I don't bring it in, but if I'm unsure about a title I can dash out quickly before making a poor investment. I found out about these great lists because one of my local second-hand shops uses GameDude to actually price their retro games, so I'm guaranteed to never get a good deal on NES, SNES or N64 – but for some reason they no longer bother with last-gen systems! Anyway, print them off and don't be afraid to make notes/highlights to help train your eye when looking it over.

Let me say that these prices aren't entirely accurate, but they're a GREAT start and if you leave yourself a buffer (say, you'll only buy \$5 games that GameDude sells for \$15) you really can't go wrong. Also, it looks like they update the prices periodically, so every few months I'd check back in. This is important because new-release (most of these stick out because of the "New sealed" pricing column) titles still debut at an artificially high price, but are almost assured to drop as the

GameDudeRocks

This well-toned shirtless cowboy with Zappers lists values of games of various systems

Last Updated 09/04/10

Sony	Nintendo	Microsoft
PLAYSTATIONS 3	Wii	XBOX 360
PSP	NINTENDO DS	XBOX
PS2	GAMECUBE	Click Here to Sell Your Games, Systems Accessories and DVDs
PlayStation	GAMEBOY ADVANCE	Place an Order
PSP UMD	Classic Systems	Contact Us

GAMECUBE

08-23-10	Description	We Buy	We Sell	We Sell	Description	We Buy	We Sell	We Sell
		Used	Used	New		Used	Used	New
007 Everything or Nothing		5	14		Darkened Skies/Outlaw Golf	4	14	
007 Nightfire		3	9		Dave Mirra Freestyle BMX 2	.05	4	
1080 Avalanche		4	12		Dead To Rights	.50	5	
18 Wheeler		6	16		Def Jam Vendetta	8	14	
4X4 Evo 2		6	14		Def Jam: Fight For N.Y.	8	16	
Agent Under Fire		1	7		Defender	.50	5	
Aggressive Inline Skating		.05	4		Die Hard: Vendetta	.05	4	
Alien Hominid		3	9		Digimon Rumble Arena 2	20	39	
All-Star Baseball 2002		1	5		Digimon World 4	20	39	
All-Star Baseball 2003		1	6		Dinotopia: Sunshine Odyssey	5	12	
All-Star Baseball 2004		2	9		Disney Sports Basketball	12	24	
Amazing Island		2	9		Disney Sports Football	12	24	
American Chopper: Full Throttle		4	12		Disney Sports Skateboarding	6	14	
Animal Crossing (Does not include memory card)		3	12		Disney Sports Soccer	12	24	
Animaniacs		3	9		Disney's Extreme Skate Adv.	6	14	
Ant Bully		2	7		Disney's Hide & Seek	15	29	
Aquaman		.50	5		Disney's Party	15	29	
Army Men Air Combat Elite Miss...		12	24		Disney's PK: Out of Shadows	3	9	
Army Men RTS		5	12		Donald Duck Goin' Quackers	3	9	
Army Men: Sarge's War		6	16		Donkey Kong Jungle Beat	3	9	
ATV Quad Power Racing 2		2	7		Donkey Kong Jungle w/Bongos	7	19	
Auto Modellista		6	19		Donkey Konga	2	9	
Avatar: Last Airbender		1	7	9.95	Donkey Konga w/Bongos	7	19	
Backyard Baseball		4	12		Donkey Konga 2	4	12	
Backyard Baseball 2007		6	16		Donkey Konga 2 w/Bongos	8	22	
Backyard Football		2	7		Dora The Explorer: Journey...	4	12	14.95
					Dr. Mulo	8	16	

franchise loses popularity – notable examples are Dora the Explorer and Go, Diego, Go which feature high only because they just hit the shelves, and a new cartoon has yet to usurp them from their after-school throne. Also keep an eye out for prices that seem artificially high because they include special controllers, microphones, etc.

One thing you'll note is pretty much the most expensive title on any of the systems is Marvel Vs Capcom 2 at \$99 retail. It even beats most of the "big box" special edition box sets with extra bells and whistles! Of course, there are a slew of complete games for other older systems which far surpass this value, but I think what last-gen games lack in overall value, they make up for in consistency. Going out to yard sales, used-goods-shops and even local game resellers, I always seem to be able to find a few last-gen games to flip for good money, even if the retro has dried up. Before I added this knowledge to my VG head-store, I had many an empty-handed Saturday morning. Those little \$20 pickups you can make four or five times on a Saturday not only pay for gas and lunch, but help keep you going while trying to find that cherry retro haul.

Some franchises are sure-bets on any system. Always be on the lookout for any FIFA game (and

indeed, most soccer games in general) which are always a good flip. Many Crash Bandicoot games are still popular, although the racing titles on the PS2 don't make as much money as the straight platformers. Gauntlet is a common perennial favorite that saw two valuable releases on all systems, and the Need for Speed franchise is a good bet across the board with many common releases that you can double your money with. UFC games are a heavyweight no matter the platform, and Spongebob provides square deals for resellers.

Some franchises are only valuable for a specific system, or only available exclusive to one platform. Most Karaoke Revolution games are valuable on the PS2, but worthless on the Xbox (avoid American Idol either way, though). Of course, the GameCube saw many Nintendo exclusives like the Zelda series, the Mario Parties and other games featuring Mario like Kart Double Dash and Super Smash Bros Melee that command good money (skip Mario Golf, though). All Resident Evil game are winners on the GC, but pick and choose for the PS2 (set your sights on Dead Aim and Outbreak File 2, skip the rest). Sonic seems to sell better on the GC and Xbox than on the PS2, but this is likely because of overavailability from high production number.

Finally, keep an eye out for sets with a bonus disc included. Mostly GameCube games, but many PS2 games that would normally be less valuable commons (Metroid Prime is a prime example!) are worth double or even triple the price when it's a complete bonus disc variant. Of course it goes without saying that all listings you make should include an image, but that's never been so important as with last-gen systems. There is a LOT of competition on eBay, but fewer than 10% of listings actually have real pictures of the actual product. Snap a nice photo like the ones I've shown here and you're sure to get a bite from either a collector or a player. Also it's notable that as of yet, for most titles, it doesn't seem like Greatest Hits suffer any real deduction over their original "black label" counterparts. Demand is almost entirely player-driven.

The main point is to broaden your horizons, and use other systems that are being sold in the same places you hunt usually, to finance your actual collection. You're there with cash in hand, and the money you make reselling these current-gen games will help you afford high-end games for your "true" collection. Reselling is a means to an end, so take the time to bone up on the prices, my friends!



When selling on eBay, take an actual picture of the item



Photos will make you stand out since 90% of listings only use a stock photo when selling

MARIO
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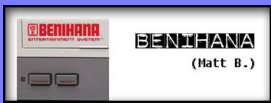
TIME



SUPER MARIO BROS. 2

©1986 NINTENDO

Retrozone's Super Mario Bros. 2j



Most of us collectors know the story about the Super Mario Bros 2 that we remember from our childhoods; how it is just a remake of the Japanese game Yume Kojou: Doki Doki Panic. And most of us also know that there was an alternate Super Mario Bros. 2 released in Japan, also known in the states as "The Lost Levels" from the SNES cart Super Mario All Stars, Game Boy Color cart Super Mario Deluxe and most recently it was available

for download through the Wii's virtual console for 500 points. The title of "Super Mario Bros 2" has an outstanding and storied history, so I was not at all surprised to see it being ported onto a NES cart from RetroUSB.com. Here's a short account of my experiences with this exciting new/old release!

A mysterious shipping carton showed up on my doorstep recently. As soon as I opened the carton and peeled back the familiar red retrozone bubble wrap, I was immediately stunned by the fact that the clean, crisp, bright label said Super Mario Bros 2j. "What was it," I thought, "a true NTSC



MARIO GAME
LUIGI GAME

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sequel to SMB? Or maybe the SMB2 Japanese release.” Only one way to find out! Pop it in the top loader and see what happens.

The title screen looks eerily familiar. Super Mario Brothers 2, The Lost Levels? But wait...there is a Mario game and a Luigi game instead of 1 or 2 player. That’s odd...but let’s pick Mario. I started the game and I quickly realized that it WAS the same game that I had downloaded on the virtual console and previously played on my SNES SMAS cart. I will admit, I was kind of disappointed. As I recalled, I gave up on both of those games since I could NEVER get past the third world.... even on my best days! I never got to play through the rest of the levels, or even come close to beating the game. (I had no clue there was a world 9 or A,B,C & D worlds.)

After taking a break and watching my wife play, I checked my e-mail and got a message from Brian at Retrozone. “Use the A + B buttons to select the level you want to play”. I had to read this twice until I realized that this game was designed for players like us. If we get too frustrated with a specific level in

any game, we usually give up for a long time (I still have yet to get to the end of the 2nd level of Battle Kid!). Now I CAN play all of the levels I never got to play before. Thank you! Now give me that controller back!!!

Now since we can assume most have you have already played this game on the SNES or the Wii, I am not going to go into the specifics. You all know that Mario has normal controls, and Luigi slides further and jumps higher. You all should already know about the super high spring boards, you MIGHT know about the new wind feature in certain levels, and the fact that enemies show up from every level, in every level (Bloopers in the sky!). I want to make this short and sweet so I won’t elaborate on game play, sound, and graphics. I will say I like the controls on this NES version much better than the Wii. Missa and I both agree that it is easier to control Mario/Luigi with a NES controller than the Wii-mote.

The best feature about this game, the one that will keep you playing, is the fact that you CAN choose which level to play. To us, this has upped the replay value by mag-

nitudes. You don’t have to beat the game once, twice or even eight times to be able to play all the levels. I HAVE now played (not beaten) EVERY level in EVERY world, and I can say that some levels are a lot more challenging than others, but they are all fun. It seems like it does NOT get progressively harder, but bounces all around. Worlds 1 and 2 are easy, 3 kicked our butt and 4 is where we thought it was going to get hard consistently...until we got to world 6. All of world 6’s levels were simple!

Now I am not going to spoil the fun in the later worlds like 9 or worlds A-D since you all have the opportunity to play them now. I am only going to say, if you ever got frustrated with “The Lost Levels” but liked the idea of the game, this version of the game is a must-own for you! Now you can play any level you want, anytime you want. You can take a quick 15 minutes of play before you go to work, or have an hours-long marathon, trying to beat it in its original fashion. Good luck with that, but most importantly...HAVE FUN! I know we will!



A BUYER'S GUIDE TO

NEGOTIATING





If you're like most collectors, money is often the limiting factor is how quickly you expand your collection. No matter what your gaming budget may be, a little bit of negotiating can go a long way toward allowing you to build a large collection without ever paying retail price.

First, it is important to understand some general rules that apply to all aspects of negotiating. Number one, know the difference between negotiating and lowballing. Negotiating is the process where both the buyer and seller mutually agree to a fair price. Lowballing is when the buyer tries to exploit the seller and obtain an item for dirt cheap relative to its worth. Number two, the room for negotiating increases the longer an item sits. When a seller has just listed his items for sale, his prices are likely to be very firm. Conversely, if his items have sat a week, he may acknowledge that his prices are a bit high and be open to negotiating. Number three, negotiate with a friendly demeanor and positive attitude. This is the old adage, "It's not what you say, but how you say it." An offer of \$100 presented as "Take it or leave it" is often left on the table, but \$100 presented as "Please consider this offer, it is all I can afford" may at least solicit a counter-offer if nothing else. Finally, remember that there are always a few exceptions to the rules. Gem Mint items or exceptionally rare items (R9+) are in a league of their own and sellers will often be very firm in their asking price due to the overwhelming interest that they will receive.

Now that the general rules have been established, let's discuss the pre-negotiation position. As a buyer, you should always know the maximum

amount you want to pay for any particular title. This price, which we will call the pre-negotiation position, is usually a combination of what you can afford and how long you've been looking for the title. If you have plenty of disposable income, you may be less scrupulous with your pre-negotiation position. If you've been pursuing a title for several months (possibly years?), then maybe you will increase your pre-negotiation position over time. Either way, it is important to know your thresholds before browsing items so you are not influenced by the seller's asking price. I'll illustrate with an example. Say your pre-negotiation position for a Mega Man 1 cartridge is \$15 and you see it for sale at \$25 OBO on eBay. If you had no pre-negotiation position, perhaps you would negotiate down to \$20 and think you landed a deal. However, the reality is that \$20 still exceeds your threshold and is not the deal it appears to be.

After understanding your individual thresholds, it is time to go shopping. The one golden rule for a buyer when negotiating is to always start low... but how low do you go? To answer this question, you must first understand who you are dealing with. If you are dealing with a one-time seller that you'll never encounter again (craigslist, eBay, etc.), then lowballing can be quite effective. Worst case scenario, the seller ignores you, but who cares because there are more games out there anyway. Best case scenario, he accepts, or immediately lowers the price quite a bit and you get some leverage. This technique works surprisingly well when negotiating with someone who is clueless of values or advertises as "must sell ASAP." However, when dealing with fellow collectors, lowballing is

generally a waste of time. You will probably be ignored and the seller may not take you seriously, leading him to pursue other offers. The key to remember is that initial offers are rarely accepted, so always offer below the price you really want to pay. This way you appear to be a flexible and negotiator, rather than stubborn and heartless.

Now, here are some negotiating details that will land you the best deal possible:

Rule #1 – Always make your offers as "shipped."

This is the absolute easiest caving point for most sellers, and \$3-\$5 shipping (at least) per transaction certainly adds up over several purchases. Shipped offers often "appear" higher than an offer + shipping. If the asking price is \$10 + \$4 shipping and you offer \$12 shipped, \$12 "seems" greater than \$10. This sounds silly but initial perceptions often defy logic. This is why you see games listed at \$9.99 + \$3.99 shipping instead of \$14 with free shipping. It "seems" to be \$12 and some change, but really totals to \$13.98. Use this to your advantage.

The second reason for "shipped" offers is to protect you in disputes. Sellers are sometimes uninformed about the true cost of shipping items, especially for large lots. If you present a shipped offer and the seller accepts, then it becomes his responsibility to fund the shipping. This is why member Caveman_Games was banned: he agreed to a shipped price with member Xtincthed, but then backed out when he realized the true cost of international shipping. Conversely, looking back

at our example offer of \$9.99 + \$3.99 shipping, if the actual shipping cost exceeds four bucks, the seller may come back and ask for more money since you misquoted shipping. You'd still have every right to refuse him and back out of the deal, but making shipped offers eliminates the possibility of this problem ever occurring in the first place.

Rule #2 – Always ask for bulk discounts.

When purchasing multiple items, you are always doing the seller a favor. He'll have to ship fewer packages, use less packing material and have the convenience of dealing with one person instead of several. Always at least ask for a partial discount; the worst the seller can say is "No." Note that it often helps to ask before you offer, rather than afterwards. For example, "Hi, I'm interested in one of your games but may buy more if you offer a bulk discount." This way you incentivize the seller to offer a discount in exchange for more of your business.

Rule #3 – Provide supporting justification when negotiations stall.

Sometimes a buyer is truly more knowledgeable about an item's value than the seller. Why? As a buyer, you often spend several months hunting certain titles, so you follow their value closely. A low volume reseller may not know the values on every platform, and a collector may have bought the game several years back when its price was

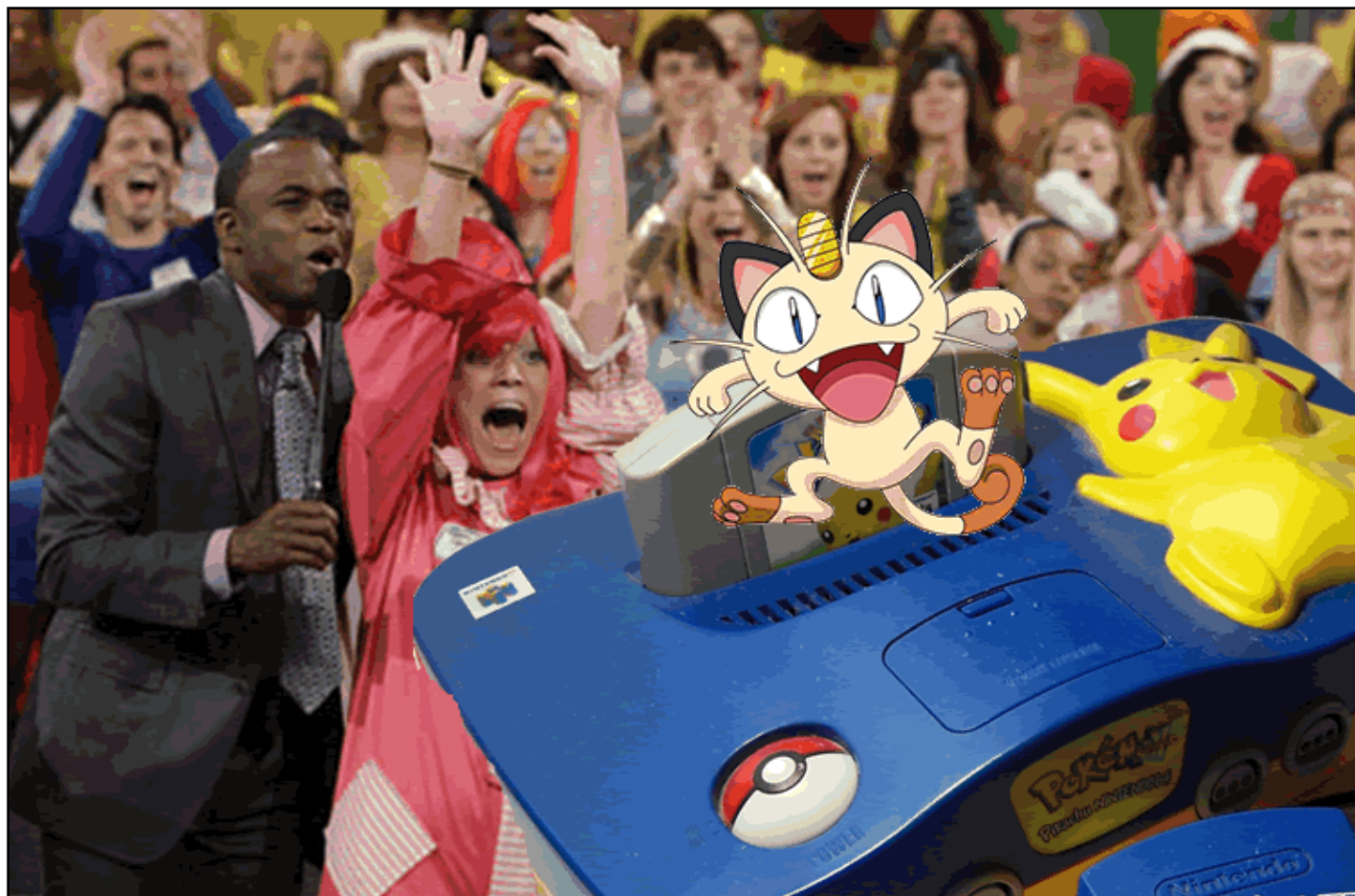
drastically different. As a result, their asking price could be accidentally high rather than intentionally high. This is where justifying your offer can swing negotiations in your favor. However, realize that your objective is to educate the seller politely rather than coming off as a "know-it-all." People take constructive criticism well but no one likes being told what to do. You can do this by referencing completed auctions and making condition comparisons. For example, "I'm interested in the Mega Man you have listed for \$20. Completed auctions in Mint condition have been going around \$17 (provide link) and you listed yours as about 8/10. Would you be willing to sell yours for \$15? Please let me know!" The seller is not obligated to accept your offer of course, but he'll at least know your reasoning.

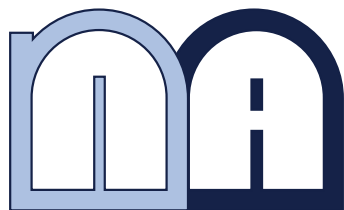
Rule #4 – Don't be afraid to walk.

When you've reached your pre-negotiation position and the seller will not accept it, it's time to walk away. The key here is to do it in a polite matter and to subtly put some pressure back on the seller. Since most of us collectors operate on cash flow, odds are you'll spend the \$15 somewhere else and fill another collection hole if you can't get the Mega Man for \$15. So here's a generic message to end a failed negotiation: "I'm sorry we can't reach an agreement, but I'll still gladly purchase the Mega Man for \$15 if you have problems locating a buyer. However, I probably will

spend this money elsewhere in the next couple of days so please get back to me soon if you decide to accept." Notice how this message has a very polite tone and is not issuing any type of ultimatum. It is also extremely important to put a specific timeframe on your offer, such as a "couple of days" in this case. The last thing you want is to have a bunch of outstanding offers and then have them all accepted at once. That could lead to a bill you can't afford, and might make you appear to be a flakey buyer. However, by putting a time period on your offer, you are no longer obligated to buy the item should the seller contact you at a later date. This technique may enable you to win items for even less than the seller's "Final Offer."

Personally, I have found these techniques to be some very successful in landing bargain deals. This article is not intended to be an all encompassing rulebook, as everyone has their own tricks for landing deals. Rather, the purpose of this article is to give buyers basic strategies that are applicable to the vast majority of video game buying and selling. Key concepts include having a pre-negotiation position, negotiating in a polite manner, making offers as shipped, asking for discounts based on how long an item has sat or when buying in bulk, and knowing when and how to walk away. So next time you see that item for sale just a bit outside of your price range, don't assume that you can't afford it. Feel free to send the seller an offer!





Price Guide



Title	\$	Δ	Title	\$	Δ	Title	\$	Δ
720	4	0	Batman Returns	7	0	Castlequest	5	0
1942	7	+2	Battle Chess	5	0	Castlevania	10	+1
1943	6	0	Battle of Olympus	5	-1	Castlevania 2	6	0
10 Yard Fight	3	0	Battleship	8	+1	Castlevania 3	12	+1
3-D World Runner	4	0	Battletank	5	+1	Caveman Games	6	0
8 Eyes	4	-1	Battletoads	13	0	Challenge of the Dragon	35	-1
Abadox	4	0	Battletoads & Double Dragon	21	0	Championship Bowling	4	0
Action 52	102	-10	Bayou Billy	3	0	Championship Pool	8	+1
AD&D Dragonstrike	15	+1	Bee 52	8	0	Cheetahmen 2	515	0
AD&D Heroes of the Lance	6	-1	Beetlejuice	7	0	Chessmaster	4	0
AD&D Hillsfar	28	+2	Best of the Best	14	+1	Chiller	37	+3
AD&D Pool of Radiance	15	0	Bible Adventures	9	0	Chip N' Dale Rescue Rangers	8	0
Addams Family	7	0	Bible Buffet	21	-3	Chip N' Dale Rescue Rangers 2	53	+2
Adventure Island	7	0	Big Bird's Hide & Speak	5	0	Chubby Cherub	17	0
Adventure Island 2	12	0	Big Foot	6	0	Circus Caper	5	+1
Adventure Island 3	23	+2	Big Nose Freaks Out	22	+14	City Connection	5	+1
After Burner	6	-1	Big Nose Freaks Out (Aladdin)	18	0	Clash at Demonhead	5	0
Air Fortress	4	0	Big Nose the Caveman	7	0	Classic Concentration	7	0
Airwolf	4	0	Bill & Ted's Excellent Adventure	5	-1	Cliffhanger	9	0
Al Unser Jr's Turbo Racing	4	0	Bill Elliot's NASCAR Challenge	5	0	Clu Clu Land	6	-1
Alfred Chicken	25	+6	Bionic Commando	6	0	Cobra Command	4	0
Alien 3	6	0	Black Bass	5	0	Cobra Triangle	4	0
Alien Syndrome	5	-1	Blackjack	23	+1	Codename: Viper	4	0
All Pro Basketball	3	0	Blades of Steel	4	0	Color A Dinosaur	17	+3
Alpha Mission	4	0	Blaster Master	5	0	Commando	4	0
Amagon	4	0	Blue Marlin	8	0	Conan	13	+1
American Gladiators	5	0	Blues Brothers	10	-3	Conflict	11	+3
Anticipation	3	0	Bo Jackson Baseball	6	+1	Conquest of the Crystal Palace	6	0
Arch Rivals	4	0	Bomberman	10	-1	Contra	16	0
Archon	5	0	Bomberman 2	29	-8	Contra Force	36	-4
Arkanoid	7	0	Bonk's Adventure	74	+1	Cool World	11	+5
Arkista's Ring	8	0	Boulder Dash	6	0	Cowboy Kid	24	-1
Astyanax	4	0	Boy and His Blob, A	6	0	Crash a/t Boys Street Challenge	10	+1
Athena	5	0	Break Time	7	+1	Crash Dummies, Incredible	7	-2
Athletic World	5	0	Breakthru	5	0	Crystal Mines	22	+2
Attack of the Killer Tomatoes	7	0	Bubble Bath Babes	502	0	Crystals	9	0
Baby Boomer	24	0	Bubble Bobble	12	0	Cyberball	5	+1
Back to the Future	4	0	Bubble Bobble 2	106	-1	Cybernoid	3	-1
Back to the Future 2 & 3	5	0	Bucky O'Hare	14	+2	Dance Aerobics	5	0
Bad Dudes	4	0	Bugs Bunny Birthday Blowout	6	0	Danny Sullivan's Indy Heat	10	+2
Bad News Baseball	7	+1	Bugs Bunny Crazy Castle	7	0	Darkman	5	-1
Bad Street Brawler	4	0	Bump 'N Jump	5	0	Darkwing Duck	11	+1
Balloon Fight	7	-1	Burai Fighter	5	0	Dash Galaxy	4	0
Bandit Kings of Ancient China	29	-2	Burgertime	7	0	DayDreamin' Davey	6	+1
Barbie	6	0	Cabal	4	0	Days of Thunder	5	+1
Bard's Tale	7	0	Caesar's Palace	4	0	Deadly Towers	3	0
Base Wars	6	0	California Games	6	+1	Death Race	22	-1
Baseball	4	0	Caltron 6 in 1	149	-37	Deathbots	10	0
Baseball Simulator 1.000	5	0	Captain America	10	+1	Defender 2	4	0
Baseball Stars	8	0	Captain Comic	7	-1	Defender of the Crown	4	0
Baseball Stars 2	12	+2	Captain Planet	6	-1	Defenders of Dynatron City	7	+3
Bases Loaded	3	0	Captain Skyhawk	4	0	Déjà Vu	6	0
Bases Loaded 2	3	0	Casino Kid	4	0	Demon Sword	5	+1
Bases Loaded 3	4	0	Casino Kid 2	30	+9	Desert Commander	4	0
Bases Loaded 4	9	-2	Castelian	8	-1	Destination Earthstar	4	0
Batman	5	0	Castle of Deceit	45	+13	Destiny of an Emperor	9	0
Batman Return of the Joker	11	+1	Castle of Dragon	6	0	Dick Tracy	4	0

This list has been compiled objectively using only information gathered from eBay listings for the last three months. As such, it is presented as a guide by which one may compare game values, but of course individual transactions will vary. Figures are for loose cartridges, and include an adjustment added to the closing price to represent average 'padded' shipping costs that most eBay sellers charge. This data is copyright NintendoAGE.com and may not be reproduced without permission except for personal use.



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Title	\$	Δ	Title	\$	Δ	Title	\$	Δ
Die Hard	21	-1	Friday the 13th	5	0	Infiltrator	4	0
Dig Dug 2	6	+1	Fun House	5	0	Iron Tank	4	0
Digger T. Rock	6	0	G.I. Joe: A Real American Hero	15	-1	Ironsword: Wizards & Warriors 2	4	0
Dino Riki	4	0	G.I. Joe: Atlantis Factor	15	-1	Isolated Warrior	8	+2
Dirty Harry	5	0	Galactic Crusader	17	+1	Ivan Stewart's Super Off Road	7	0
Disney Adventure Magic Kingdom	5	0	Galaga	8	0	Jack Nicklaus' 18 Holes of Golf	3	0
Dizzy the Adventurer (Aladdin)	21	0	Galaxy 5000	8	-1	Jackal	5	0
Donkey Kong	13	-1	Gargoyle's Quest 2	13	0	Jackie Chan's Action Kung Fu	12	0
Donkey Kong 3	8	0	Gauntlet (licensed)	5	0	James Bond Jr.	11	+4
Donkey Kong Classics	10	0	Gauntlet (unlicensed)	5	0	Jaws	5	0
Donkey Kong Jr.	8	0	Gauntlet 2	5	0	Jeopardy!	3	0
Donkey Kong Jr. Math	14	+1	Gemfire	20	+4	Jeopardy! 25th Anniversary	4	+1
Double Dare	6	0	Genghis Kahn	9	0	Jeopardy! Junior	4	0
Double Dragon	7	0	George Foreman KO Boxing	4	0	Jeopardy!, Super	5	0
Double Dragon 2	7	0	Ghost Lion	14	-1	Jetsons	23	+2
Double Dragon 3	8	0	Ghostbusters	6	-1	Jimmy Connors Tennis	16	+3
Double Dribble	3	0	Ghostbusters 2	6	0	Joe and Mac	8	-1
Double Strike	5	-3	Ghosts 'N Goblins	6	0	John Elway's Quarterback	4	0
Dr. Chaos	4	0	Ghoul School	9	0	Jordan vs. Bird: One on One	4	+1
Dr. Jekyll & Mr. Hyde	4	0	Gilligan's Island	8	0	Joshua	11	-1
Dr. Mario	5	0	Goal!	3	0	Journey to Silius	7	0
Dracula	12	-1	Goal! 2	7	0	Joust	5	0
Dragon Fighter	22	+5	Godzilla	5	0	Jungle Book	10	+1
Dragon Power	4	0	Godzilla 2	29	+6	Jurassic Park	6	0
Dragon Spirit	4	0	Gold Medal Challenge	7	-1	Kabuki Quantum Fighter	5	0
Dragon Warrior	4	0	Golf	4	0	Karate Champ	3	-1
Dragon Warrior 2	17	-1	Golf Challenge Pebble Beach	3	0	Karate Kid	4	0
Dragon Warrior 3	32	+1	Golf Grand Slam	5	-1	Karnov	4	0
Dragon Warrior 4	41	0	Golgo 13: Top Secret Episode	3	-1	Kick Master	7	0
Dragon's Lair	9	0	Goonies 2	5	0	Kickle Cubicle	8	+1
Duck Hunt	4	0	Gotcha!	4	0	Kid Icarus	12	0
Duck Tales	9	0	Gradius	5	0	Kid Klown	20	+1
Duck Tales 2	51	0	Great Waldo Search	10	0	Kid Kool	5	0
Dudes with Attitude	8	0	Greg Norman's Golf Power	5	0	Kid Niki	5	0
Dungeon Magic	5	0	Gremlins 2	5	0	King Neptune's Adventure	32	-16
Dusty Diamond's All Star Softball	28	+2	Guardian Legend	5	0	King of Kings	6	0
Dyno Warz	4	0	Guerilla War	5	0	King's Knight	4	0
Elevator Action	5	-1	Gumshoe	6	0	Kings of the Beach	3	0
Eliminator Boat Duel	6	0	Gun Nac	25	+4	King's Quest 5	10	0
Empire Strikes Back	11	+1	Gunsmoke	8	+1	Kirby's Adventure	6	0
Everet/Lendel Top Player's Tennis	4	-1	Gyromite	4	0	Kiwi Kraze	9	+1
Excitebike	6	0	Gyross	4	0	Klash Ball	8	+1
Exodus	7	0	Harlem Globetrotters	6	0	Klax	5	0
F-117a Stealth	4	-4	Hatris	10	-1	Knight Rider	4	0
F-15 City War	6	+1	Heavy Barrel	5	0	Krazy Kreatures	6	-1
F-15 Strike Eagle	5	+1	Heavy Shreddin'	3	0	Krion Conquest	9	0
Family Feud	10	+2	High Speed	4	0	Krusty's Fun House	6	0
Fantastic Adv. Dizzy (Aladdin)	26	0	Hogan's Alley	5	0	Kung Fu	5	0
Fantastic Adventures of Dizzy	7	0	Hollywood Squares	5	0	Kung Fu Heroes	4	0
Fantasy Zone	7	-1	Home Alone	5	-1	Laser Invasion	6	0
Faria	23	+5	Home Alone 2	4	0	Last Action Hero	5	-1
Faxanadu	4	0	Hook	6	0	Last Ninja	10	-2
Felix the Cat	12	+1	Hoops	3	0	Last Starfighter	7	+1
Ferrari Grand Prix	7	0	Hot Slots	577	0	Lee Trevino's Fighting Golf	4	0
Fester's Quest	3	0	Hudson Hawk	5	0	Legacy of the Wizard	3	0
Final Fantasy	12	+1	Hunt for Red October	3	-1	Legend of Kage	4	0
Fire and Ice	36	-1	Hydride	4	0	Legend of Zelda	11	+1
Fire Hawk	5	0	Ice Climber	9	+1	Legendary Wings	5	0
Fisher Price Firehouse Rescue	7	0	Ice Hockey	4	0	Legends of the Diamond	6	0
Fisher Price I Can Remember	5	0	Ikari Warriors	5	0	Lemmings	17	-2
Fisher Price Perfect Fit	4	0	Ikari Warriors 2	4	0	L'Empereur	16	-2
Fist of the North Star	7	-1	Ikari Warriors 3	11	+1	Lethal Weapon	7	0
Flight of the Intruder	5	-1	Image Fight	6	+1	Life Force	6	-1
Flintstones	9	0	Immortal	5	0	Linus Spacehead	27	0
Flintstones 2 Surprise Dino Peak	131	+6	Impossible Mission 2 (AVE)	11	+2	Linus Spacehead (Aladdin)	28	0
Flying Dragon	5	0	Impossible Mission 2 (SEI)	7	0	Little League Baseball	7	0
Flying Warriors	4	-1	Indiana Jones: Crusade (Taito)	13	0	Little Mermaid	6	0
Formula One: Built to Win	5	-3	Indiana Jones: Crusade (UBI)	38	0	Little Nemo	6	0
Frankenstein	9	-1	Indiana Jones: Temple (Mindscop)	5	-1	Little Ninja Brothers	15	-1
Freedom Force	5	0	Indiana Jones: Temple (Tengen)	6	0	Little Samson	90	+1



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Title	\$	Δ	Title	\$	Δ	Title	\$	Δ
Lode Runner	5	0	Moon Ranger	57	0	Punch-Out!!	8	0
Lolo	6	-1	Motor City Patrol	10	0	Punisher	7	0
Lolo 2	17	0	Ms Pac-man (Namco licensed)	26	+7	Puss 'N Boots	5	-1
Lolo 3	21	+1	Ms Pac-man (Tengen unlicensed)	12	-1	Puzzle	7	0
Lone Ranger	12	0	MULE	10	+1	Puzznic	8	0
Loopz	4	0	Muppet Adventure	5	0	Pyramid	9	0
Low G Man	4	0	MUSCLE	4	-1	Q*Bert	6	0
Lunar Pool	3	-1	Mutant Virus	6	+1	Qix	14	0
Mach Rider	4	0	Myriad 6 in 1	712	-487	Quattro Adventure	6	0
Mad Max	6	0	Mystery Quest	4	0	Quattro Adventure Aladdin	6	-2
Mafat Conspiracy	4	0	NARC	4	0	Quattro Arcade	9	0
Magic Darts	6	0	NES Open Golf	5	0	Quattro Sports	5	0
Magic Johnson's Fast Break	3	0	NFL Football	4	+1	Quattro Sports Aladdin	13	+1
Magic of Scheherazade	6	0	Nigel Mansell's World Ch.Racing	9	-1	R.B.I. Baseball 2	6	0
Magician	9	-2	Nightmare on Elm Street	14	-1	R.B.I. Baseball 3	8	0
Magmax	4	0	Nightshade	7	0	R.B.I. Baseball licensed	6	0
Major League Baseball	3	0	Ninja Crusaders	7	-1	R.B.I. Baseball unlicensed	8	+1
Maniac Mansion	10	0	Ninja Gaiden	7	0	R.C. Pro-Am Racing	5	0
Mappyland	5	0	Ninja Gaiden 2	7	0	R.C. Pro-Am Racing 2	32	+2
Marble Madness	4	-1	Ninja Gaiden 3	21	0	Race America, Alex DeMeo's	10	-3
Mario Brothers	12	0	Ninja Kid	5	-1	Racket Attack	4	+1
Mario Is Missing	16	-1	Nobunaga's Ambition	6	+1	Rad Gravity	5	0
Mario's Time Machine	30	-4	Nobunaga's Ambition 2	24	+13	Rad Racer	4	0
Master Chu and the Drunkard Hu	19	+1	North and South	16	0	Rad Racer 2	4	0
Maxi 15	40	-4	Operation Secret Storm	37	+4	Rad Racket	17	-4
MC Kids	8	+1	Operation Wolf	3	0	Raid 2020	13	+4
Mechanized Attack	9	0	ORB-3D	4	0	Raid on Bungeling Bay	4	0
Mega Man	19	-2	Othello	4	+1	Rainbow Islands	21	0
Mega Man 2	12	0	Overlord	8	-2	Rally Bike	5	-1
Mega Man 3	11	+1	Pac-Man (Namco)	10	0	Rambo	4	0

Scans for the SNES database! Contact Mario's Right Nut or SuperNESman for details!

See the sticky thread in:
"Collector's Corner"



NES | GB | GBC | SNES | VB | N64 | GBA | GC | DS | Wii | FDS | FC | SFC | GW | Arcade | Other

Mega Man 4	13	0	Pac-Man Tengen licensed	8	0	Rampage	6	0
Mega Man 5	28	+2	Pac-Man Tengen unlicensed	7	-1	Rampart	6	0
Mega Man 6	19	0	Pac-Mania	13	-3	Remote Control, MTV's	3	0
Menace Beach	57	0	Palamedes	4	0	Ren and Stimpy: Buckaroos	9	0
Mendel Palace	5	0	Panic Restaurant	79	-5	Renegade	4	+1
Mermaids of Atlantis	29	+4	Paperboy	8	0	Rescue: Embassy Mission	3	0
Metal Fighter	9	0	Paperboy 2	10	-1	Ring King	5	0
Metal Gear	7	+1	Peek A Boo Poker	402	0	River City Ransom	14	-1
Metal Mech	5	0	Pestermator	30	+2	Road Runner	5	0
Metal Storm	19	-1	Peter Pan and the Pirates	6	+2	RoadBlasters	4	0
Metroid	8	0	Phantom Fighter	5	+1	Robin Hood: Prince of Thieves	5	0
Michael Andretti's World GP	4	+1	Pictionary	4	0	Robocop	3	0
Mickey Adventure in Numberland	11	-1	Pinball	4	0	Robocop 2	7	+1
Mickey Mousecapade	4	0	Pinball Quest	4	0	Robocop 3	10	-2
Mickey Safari in Letterland	6	-1	Pinbot	4	0	Robodemons	12	+1
Micro Machines	14	-1	Pipe Dream	5	0	RoboWarrior	4	0
Micro Machines (Aladdin)	13	0	Pirates!	9	-2	Rock N' Ball	4	0
MIG-29	5	0	Platoon	3	0	Rocket Ranger	4	0
Might & Magic	20	+2	Play Action Football	3	0	Rocketeer	3	-1
Mighty Bombjack	5	0	Popeye	7	0	Rockin' Kats	13	-1
Mighty Final Fight	25	0	POW	4	-1	Rocky and Bullwinkle	6	+1
Mike Tyson's Punch-Out!!	12	-1	Power Blade	7	-1	Roger Clemens Baseball	4	0
Millipede	5	+1	Power Blade 2	59	0	Rollerball	3	-1
Milon's Secret Castle	4	0	Power Punch 2	10	0	Rollerblade Racer	7	+1
Miracle Piano System	9	-1	P'radikus Conflict	20	0	Rollergames	4	0
Mission Cobra	19	-1	Predator	6	0	Rolling Thunder	5	0
Mission: Impossible	4	+1	Prince of Persia	12	0	Romance o/t Three Kingdoms	8	-1
Monopoly	5	0	Princess Tomato	28	+2	Romance o/t Three Kingdoms 2	17	0
Monster in My Pocket	8	0	Pro Sport Hockey	21	-4	Roundball	4	-2
Monster Party	5	0	Pro Wrestling	4	0	Rush N' Attack	4	0
Monster Truck Rally	10	+2	Pugsley's Scavenger Hunt	13	0	Rygar	5	0

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Title	\$	Δ	Title	\$	Δ	Title	\$	Δ
SCAT	18	+1	Super Glove Ball	3	0	Twin Cobra	6	+1
Secret Scout	67	-5	Super Mario Brothers	5	0	Twin Eagle	6	0
Section Z	4	+1	Super Mario Brothers 2	10	0	Ultima: Exodus	5	0
Seicross	4	0	Super Mario Brothers 3	9	-1	Ultima: Quest of the Avatar	9	0
Sesame Street 1-2-3	4	0	Super Mario/Duck Hunt	5	0	Ultima: Warriors of Destiny	25	+9
Sesame Street 1-2-3/A-B-C	7	-1	Super Mario/Duck Hunt/WCTM	5	0	Ultimate Air Combat	11	-4
Sesame Street A-B-C	4	0	Super Pitfall	5	0	Ultimate Basketball	4	0
Sesame Street Countdown	7	+1	Super Spike V'Ball	3	0	Ultimate League Soccer	18	-2
Shadow of the Ninja	8	-1	Super Spike V'Ball/World Cup	5	+1	Ultimate Stuntman	5	-1
Shadowgate	5	-3	Super Sprint	5	0	Uncharted Waters	16	+2
Shatterhand	7	0	Super Spy Hunter	8	+1	Uninvited	17	+2
Shingen the Ruler	5	-1	Super Team Games	5	0	Untouchables	7	+1
Shinobi	9	0	Superman	9	+1	Urban Champion	4	0
Shockwave	8	+1	Swamp Thing	11	-2	Vegas Dream	4	0
Shooting Range	8	-1	Sword Master	18	+2	Venice Beach Volleyball	5	-3
Short Order/Eggsplode	6	-1	Swords & Serpents	4	0	Vice: Project Doom	6	+1
Side Pocket	4	0	T&C Surf Design	3	0	Videomation	4	0
Silent Assault	11	+2	T&C Surf Design 2 Thrillas Surfari	8	0	Vindicators	4	+1
Silent Service	3	0	Taboo: The Sixth Sense	3	-1	Volleyball	3	0
Silk Worm	5	-1	Tag Team Wrestling	4	+1	Wacky Races	25	+2
Silver Surfer	8	0	Tagin' Dragon	15	-4	Wall Street Kid	4	0
Simpsons: Bart vs. The World	6	0	Talespin	5	0	Wally Bear and the No! Gang	10	+2
Simpsons: Radioactive Man	8	0	Target: Renegade	4	0	Wario's Woods	12	0
Simpsons: Space Mutants	5	-1	Tecmo Baseball	4	0	Wayne Gretzky Hockey	4	-1
Skate or Die	4	+1	Tecmo Bowl	6	0	Wayne's World	30	+7
Skate or Die 2	4	-1	Tecmo Cup Soccer	11	-2	WCW: World Champ. Wrestling	6	0
Ski or Die	5	0	Tecmo NBA Basketball	6	0	Werewolf	5	+1
Skull and Crossbones	5	0	Tecmo Super Bowl	11	0	Wheel of Fortune	3	0
Sky Shark	4	0	Tecmo World Wrestling	4	0	Wheel of Fortune: Family Edition	4	0
Skykid	6	+1	Teenage Mutant Ninja Turtles	5	0	Wheel of Fortune: Junior Edition	4	0
Slalom	4	0	Teenage Mutant Ninja Turtles 2	9	0	Wheel of Fortune: Vanna White	4	-1
Smash TV	6	0	Teenage Mutant Ninja Turtles 3	15	+1	Where in Time/Carmen Sandiego	5	-1
Snake Rattle 'N Roll	6	0	Teenage Mutant Ninja Turtles TF	28	-3	Where's Waldo?	6	0
Snake's Revenge	8	0	Tennis	4	0	Who Framed Roger Rabbit?	5	0
Snoopy's Silly Sports	5	0	Terminator	7	0	Whomp 'Em	7	+1
Snow Brothers	60	-1	Terminator 2: Judgement Day	5	0	Widget	7	-2
Soccer	5	0	Terra Cresta	7	0	Wild Gunman	10	-1
Solar Jetman	4	0	Tetris (Nintendo licensed)	5	0	Willow	6	0
Solitaire	15	+1	Tetris (Tengen unlicensed)	28	-3	Win, Lose or Draw	4	0
Solomon's Key	5	0	Tetris 2	6	0	Winter Games	4	0
Solstice	3	-1	Three Stooges	6	0	Wizardry	6	+1
Space Shuttle	8	+1	Thunder and Lightning	8	0	Wizardry 2: Knight of Diamonds	13	-8
Spelunker	5	0	Thunderbirds	5	0	Wizards & Warriors	5	0
Spider-Man: Sinister Six	7	+1	Thundercade	5	0	Wizards & Warriors 3	10	+1
Spiritual Warfare	10	0	Tiger Heli	3	0	Wolverine	6	0
Spot	4	0	Tiles of Fate	7	-1	World Champ	10	+3
Spy Hunter	4	0	Time Lord	3	0	World Class Track Meet	5	+1
Spy vs. Spy	5	0	Times of Lore	10	+1	World Cup Soccer	4	-1
Spoon	12	+3	Tiny Toon Adventures	6	+1	World Games	5	0
Stack Up	28	-1	Tiny Toon Adventures 2	7	-2	Wrath of the Black Manta	3	0
Stadium Events	1392	0	Tiny Toon Cartoon Workshop	6	0	Wrecking Crew	8	0
Stanley	9	-1	To The Earth	4	+1	WURM	8	+1
Star Force	6	+1	Toki	12	-1	WWF King of the Ring	10	-1
Star Soldier	3	0	Tom and Jerry	8	0	WWF Steel Cage	4	0
Star Trek: 25th Anniversary	8	0	Tom Sawyer	5	0	WWF Wrestlemania	3	0
Star Trek: The Next Generation	9	0	Tombs and Treasure	9	-1	WWF Wrestlemania Challenge	4	0
Star Voyager	3	0	Toobin'	8	0	Xenophobe	4	+1
Star Wars	8	0	Top Gun	3	0	Xevious	4	0
Starship Hector	4	0	Top Gun 2	3	0	Xexyz	5	0
StarTropics	4	0	Total Recall	4	0	X-Men	5	-1
Stealth	4	0	Totally Rad	5	0	Yo! Noid	6	0
Stinger	5	0	Touchdown Fever	4	-1	Yoshi	6	+1
Street Cop	11	0	Toxic Crusader	8	+1	Yoshi's Cookie	5	0
Street Fighter 2010	6	0	Track and Field	5	0	Young Indiana Jones	15	+1
Strider	5	+1	Track and Field 2	3	0	Zanac	5	0
Stunt Kids	21	0	Treasure Master	6	0	Zelda 2: The Adventure of Link	8	0
Sunday Funday	54	+25	Trick Shooting	5	0	Zen Intergalactic Ninja	10	-1
Super C	12	+1	Trog	6	+1	Zoda's Revenge: StarTropics 2	6	0
Super Cars	7	-3	Trojan	4	0	Zombie Nation	40	+8
Super Dodge Ball	10	0	Trolls on Treasure Island	9	-4			

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